

CS61A

section 3

attendance (no password today)

<http://links.cs61a.org/jasonxu>

upcoming

hw 3

hog contest ~ optional



CS61A

my thoughts

definitely difficult 🤨

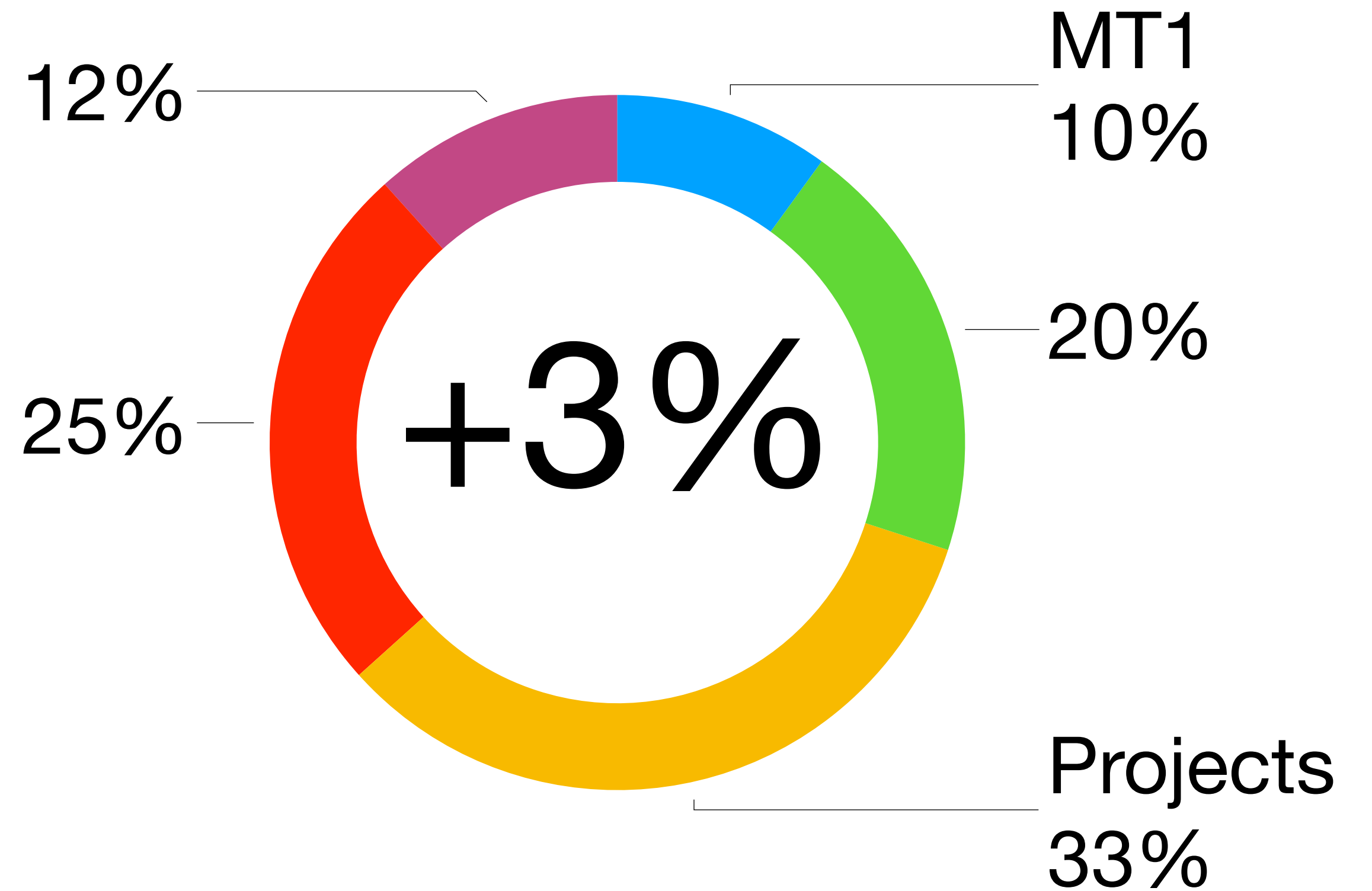
midterm recovery points

CS61A

my thoughts

definitely difficult 🤨

61A has *a lot* of resources



CS61A

recursion

things *defined* by themselves

CS61A

recursion

factorial!

```
def factorial(n):  
    if n == 0:  
        return 1  
    else:  
        return n * factorial(n - 1)
```

$$5! = 5 * 4!$$

$$4! = 4 * 3!$$

$$3! = 3 * 2!$$

$$2! = 2 * 1!$$

$$1! = 1 * 0!$$

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recursion

factorial!

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$$5! = 5 * 4!$$

$$4! = 4 * 3!$$

$$3! = 3 * 2!$$

$$2! = 2 * 1!$$

$$1! = 1 * 0!$$

uhhhhhhhhhh

when do i stop?



$$0! = 0 * -1!$$
$$-1! = -1 * -2! \dots$$

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recursion

factorial!

```
def factorial(n):  
    if n == 0:  
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$$5! = 5 * 4!$$

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uhhhhhhhhhh

base case!

$$0! = 0 * -1!$$
$$-1! = -1 * -2! \dots$$

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recursion

factorial!

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def factorial(n):  
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$$5! = 5 * 4!$$

$$4! = 4 * 3!$$

$$3! = 3 * 2!$$

$$2! = 2 * 1!$$

$$1! = 1 * 0!$$

yay! 🥰

base case!

$$0! = 1$$

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recursion

factorial!

```
def factorial(n):  
    if n == 0:  
        return 1  
    else:  
        return n * factorial(n - 1)
```

how do we come up with this

by definition, 🤖

by assuming it works, 😊

pattern: how can we solve sub-problems to solve the current problem?

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recursion

factorial!

```
def factorial(n):  
    if n == 0:  
        return 1  
    else:  
        return n * factorial(n - 1)
```

how do we calculate 5!

$$5! = 5 * 4!$$

for this to be true, don't we have to assume that '!' really does what it says

well in code we can't name a function '!'

we assume that (n-1)! works

recursive leap of faith

well... i have to test it by tracing it

well... big headache

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recursion

strategy

if you capture all the base cases
you can assume it works

so you can create the recursive call

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recursion

analogy

black friday shopping... long line
you want to know how many people in front
accurately, you only know if you're the first person
otherwise, you have to ask the person in
front of you for their position
is this a good recursive procedure...?

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recursion

analogy

black friday shopping... long line
you want to know how many people in front
accurately, you only know if you're the first person
otherwise, you have to ask the person in
front of you for their position and add 1
is this a recursive procedure...?

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recursion

motivation for it

input

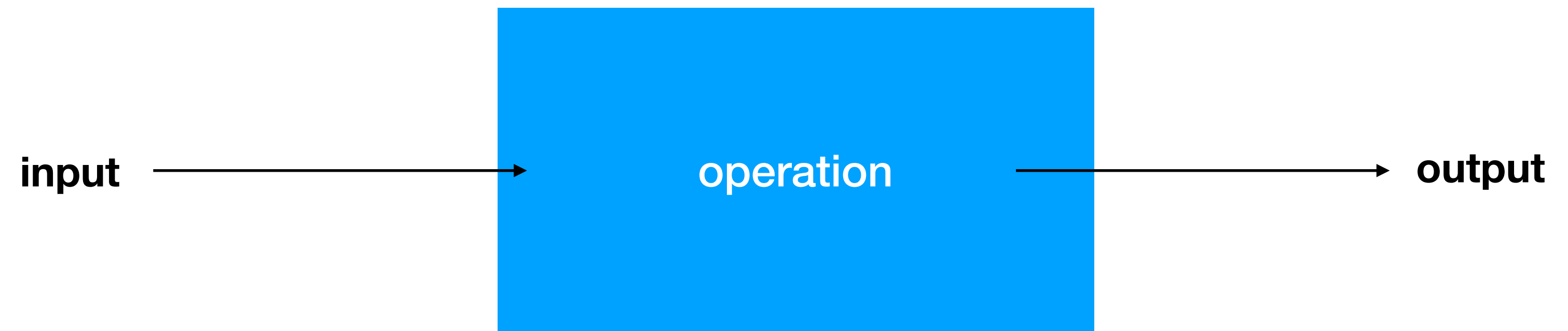


operation

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recursion

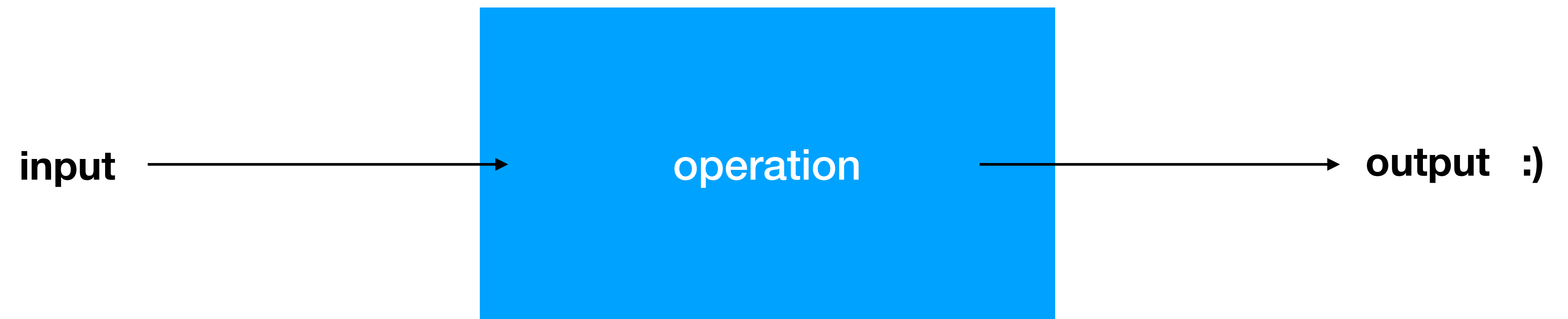
things *defined* by themselves



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recursion

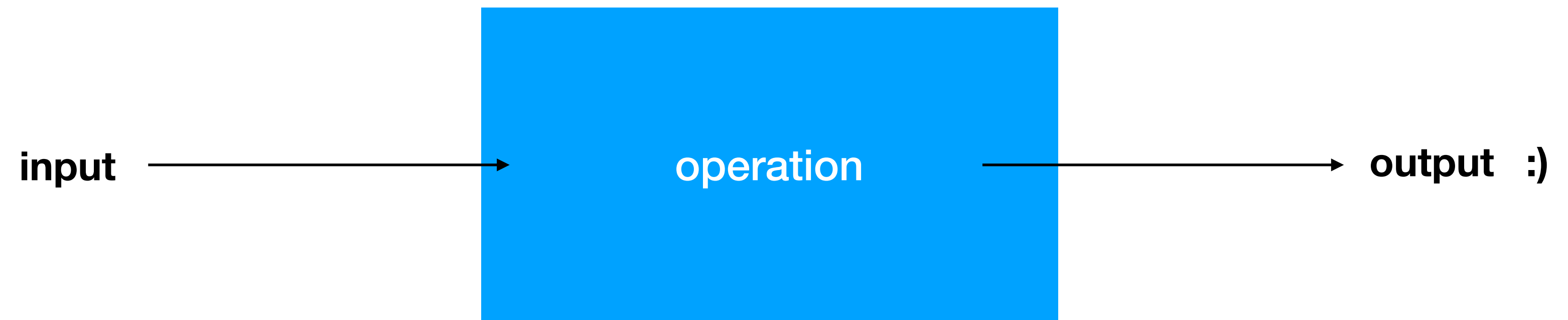
things *defined* by themselves



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recursion

things *defined* by themselves



tell me the number of ways to line \$26

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recursion

things *defined* by themselves

?

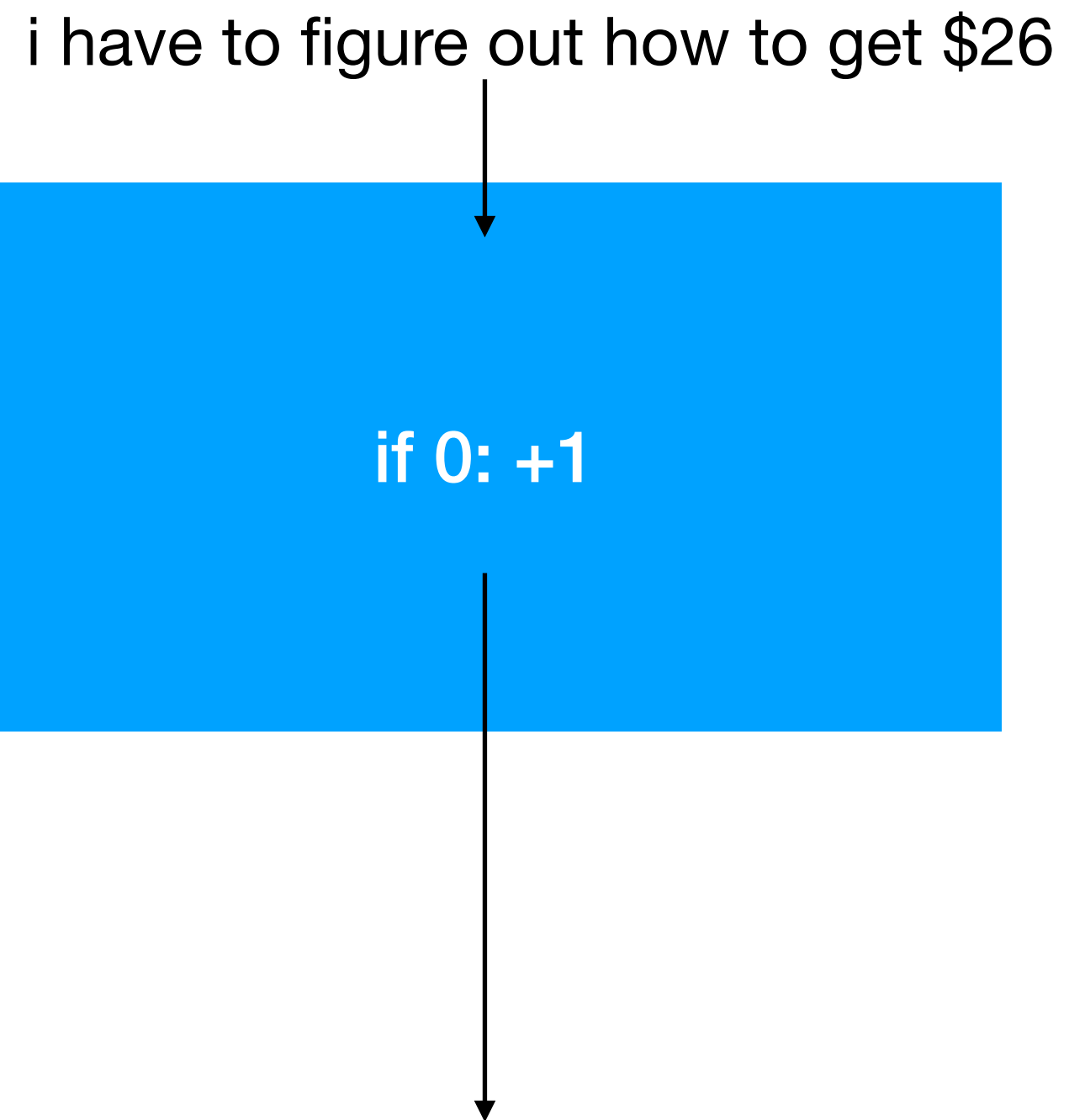
input = 26



operation

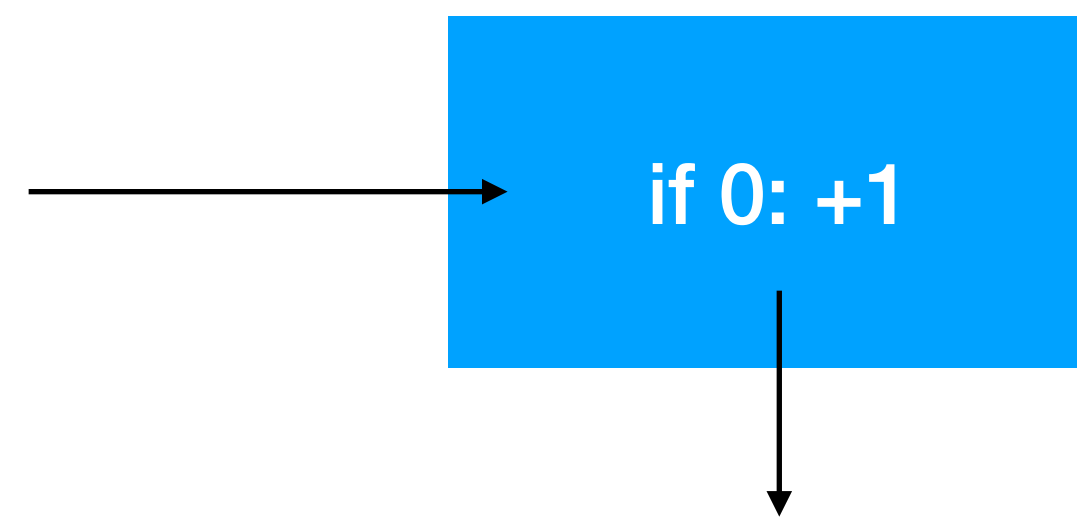
count :)

tell me the number of
ways to line \$26

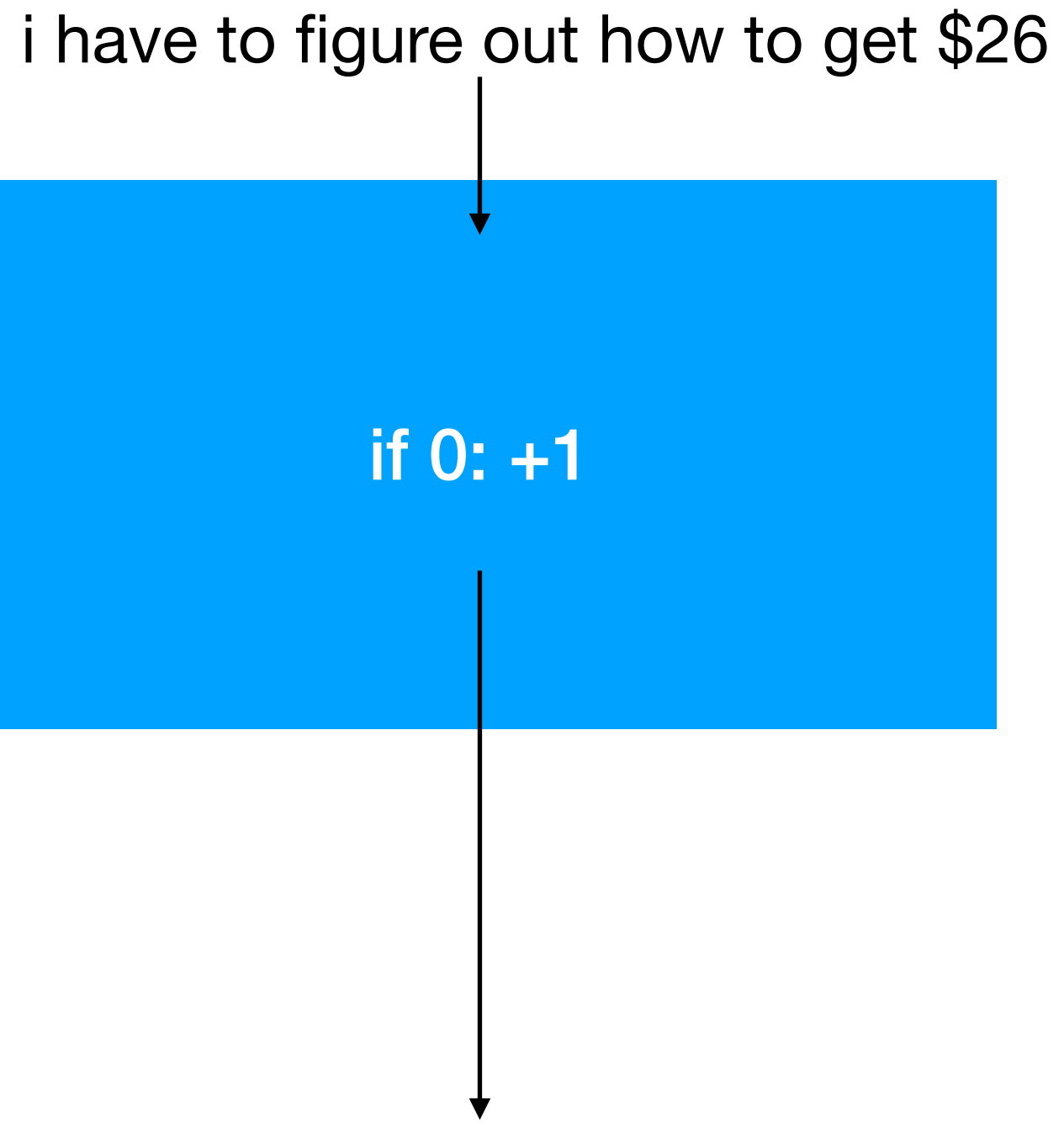


the blue boxes are operations!

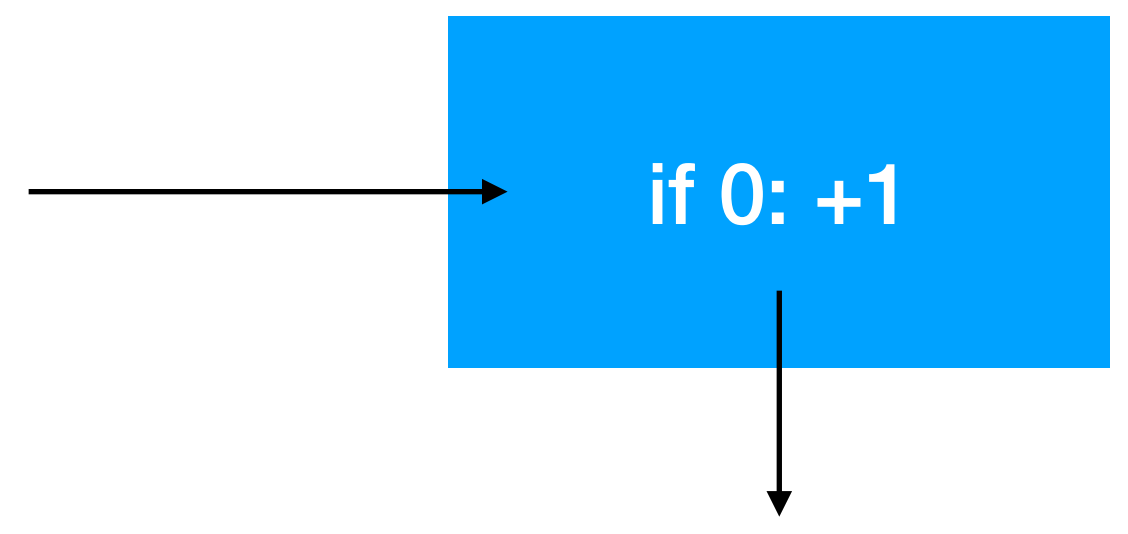
if i use \$1 as my first denomination
i have to figure out how to get the \$25
·
·
·
if i use \$20 as my first denomination
i have to figure out how to get the \$6



if i use \$1 as my first denomination
i have to figure out how to get the \$24
·
·
·

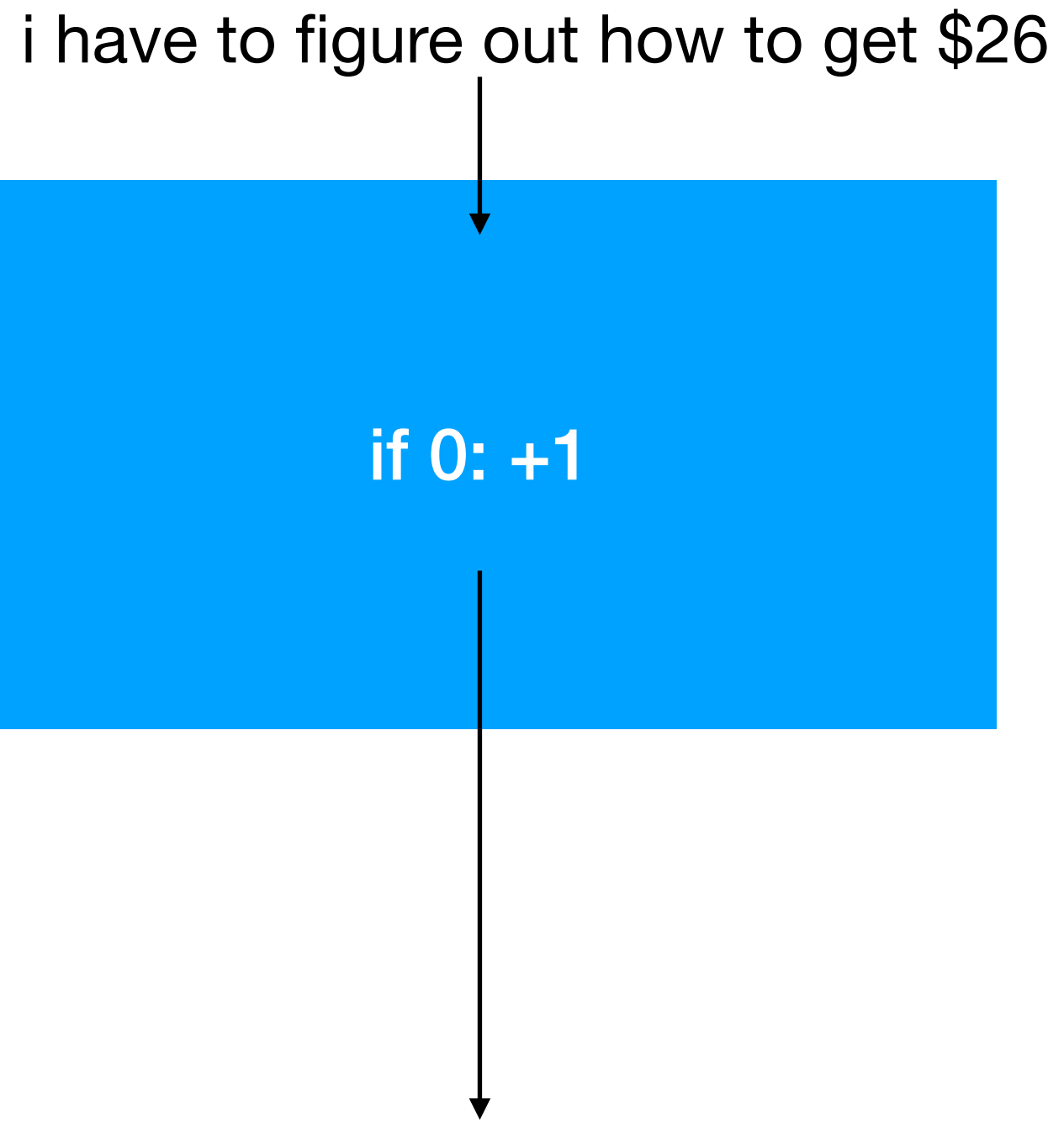


if i use \$1 as my first denomination
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·
·
if i use \$20 as my first denomination
i have to figure out how to get the \$6

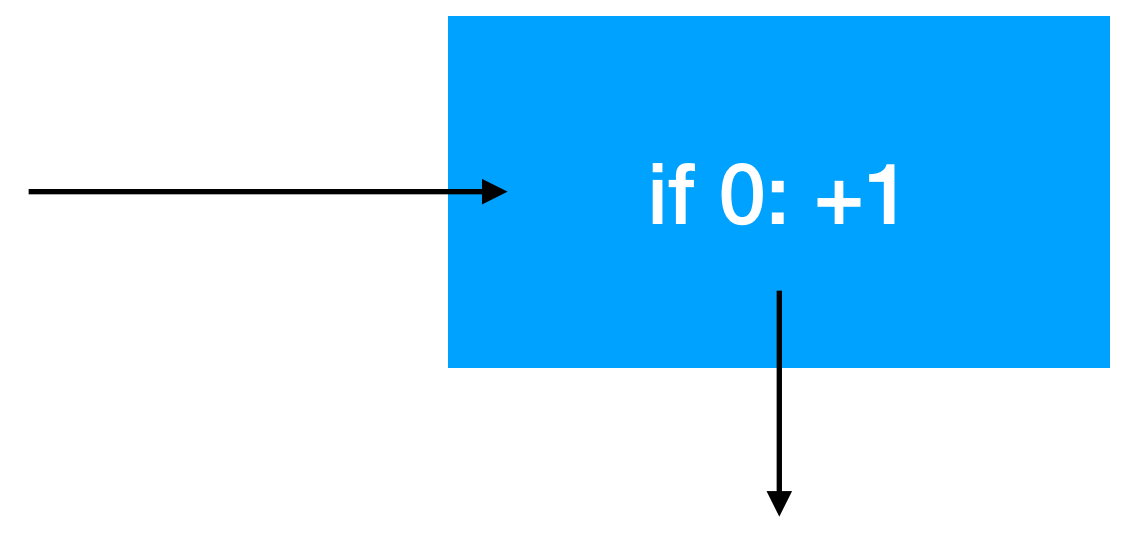


if i use \$1 as my first denomination
i have to figure out how to get the \$24
·
·
·

—————→ **output**



if i use \$1 as my first denomination
i have to figure out how to get the \$25
·
·
·
if i use \$20 as my first denomination
i have to figure out how to get the \$6



if i use \$1 as my first denomination
i have to figure out how to get the \$24
·
·
·

—————→ **output :(**

```
def count(n):
    total = 0
    options = [n]
    while len(options) > 0:
        curr = options.pop(0)
        for change in [1, 5, 10, 20]:
            val = curr - change
            if val == 0:
                total += 1
            elif val > 0:
                options.append(val)
    return total
```

```
def count(n):
    total = 0
    options = [n]
    while len(options) > 0:
        curr = options.pop(0)
        for change in [1, 5, 10, 20]:
            val = curr - change
            if val == 0:
                total += 1
            elif val > 0:
                options.append(val)
    return total
```



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recursion

things *defined* by themselves

?

input = 26



operation

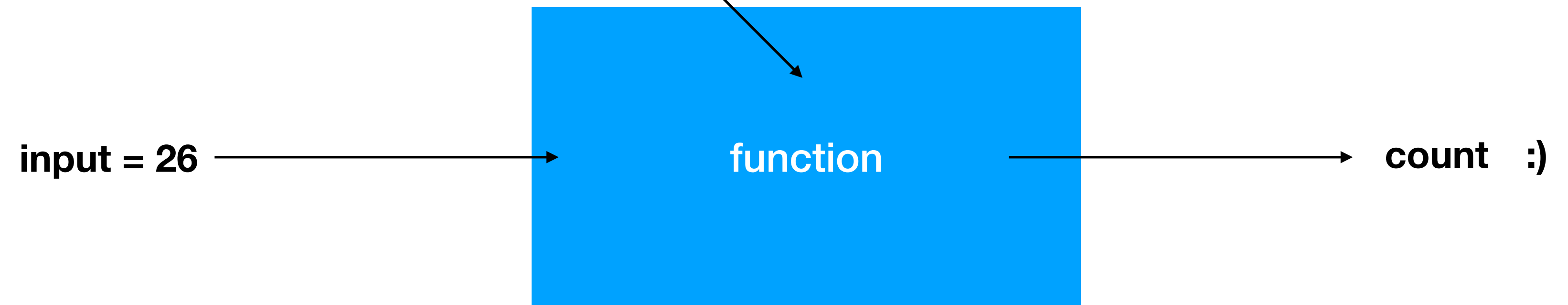
count :)

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recursion

things *defined* by themselves

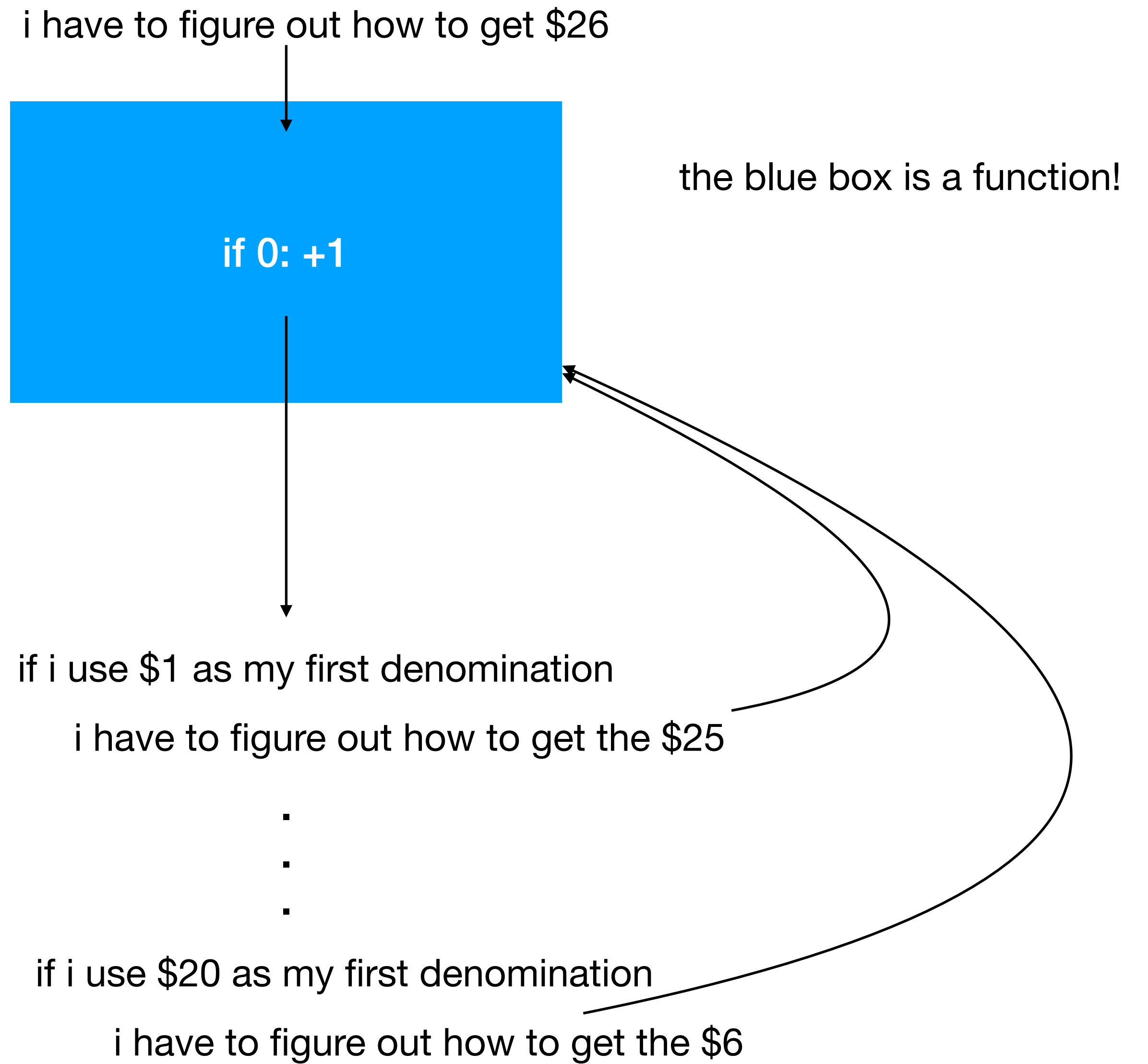
?



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recursion

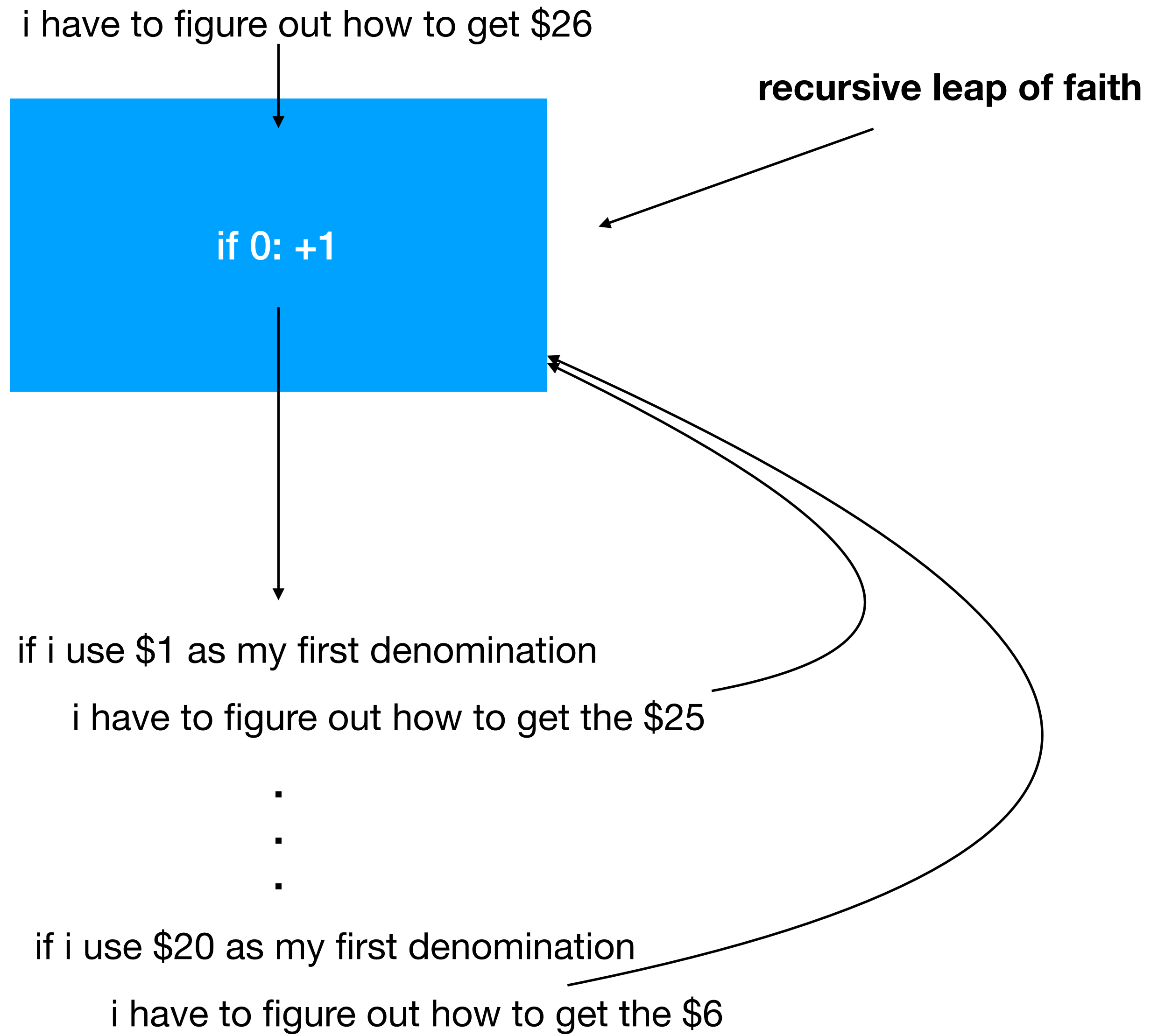
things *defined* by themselves



CS61A

recursion

things *defined* by themselves

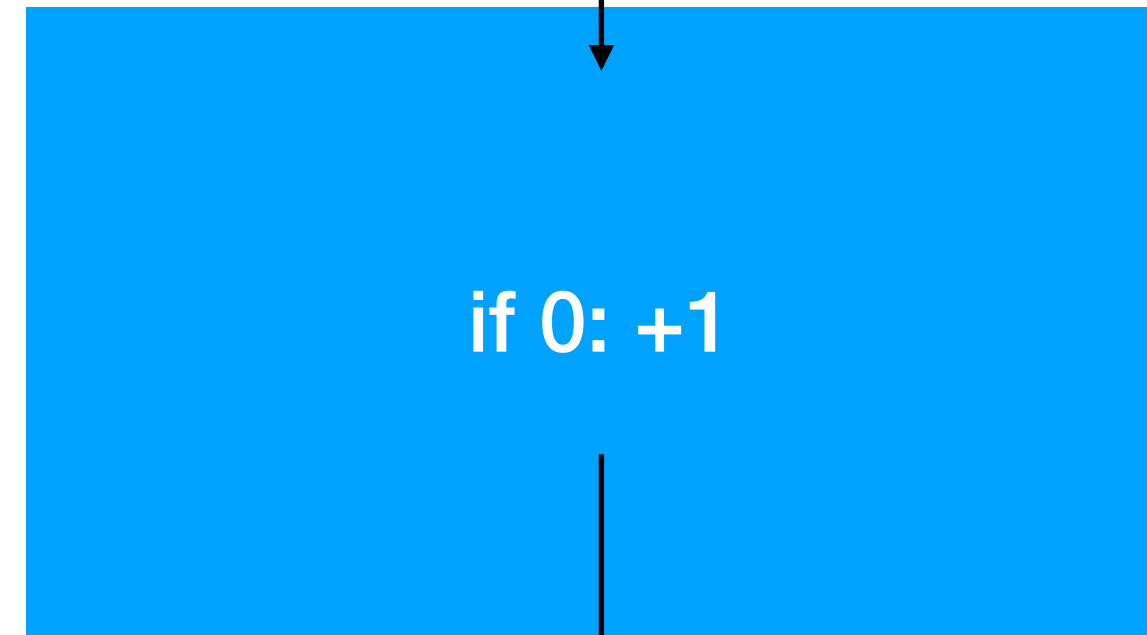


CS61A

recursion

things *defined* by themselves

i have to figure out how to get \$26



recursive leap of faith

math (out of scope)

any recursive problem
you get is recursively possible

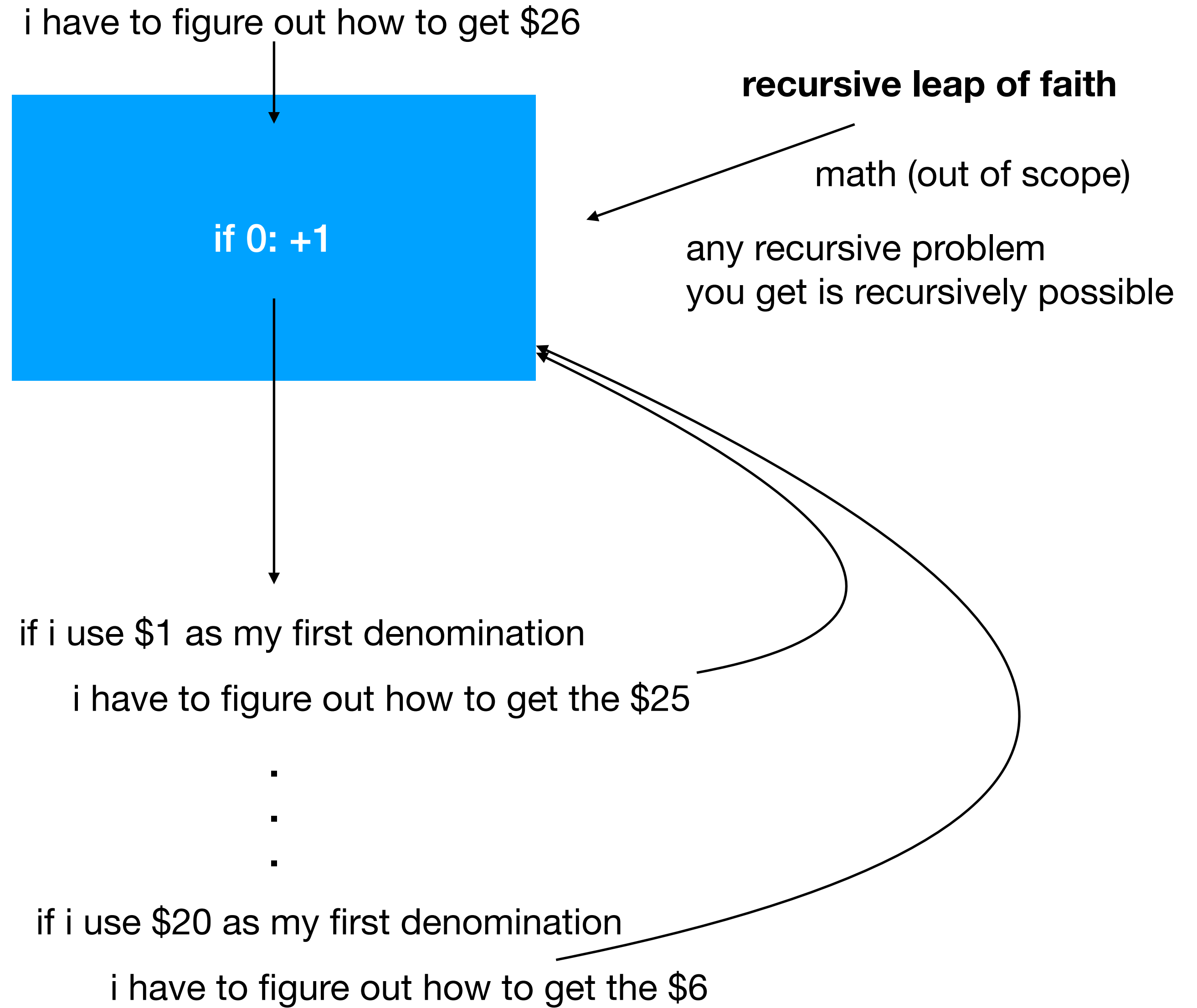
if i use \$1 as my first denomination

i have to figure out how to get the \$25

·
·
·

if i use \$20 as my first denomination

i have to figure out how to get the \$6

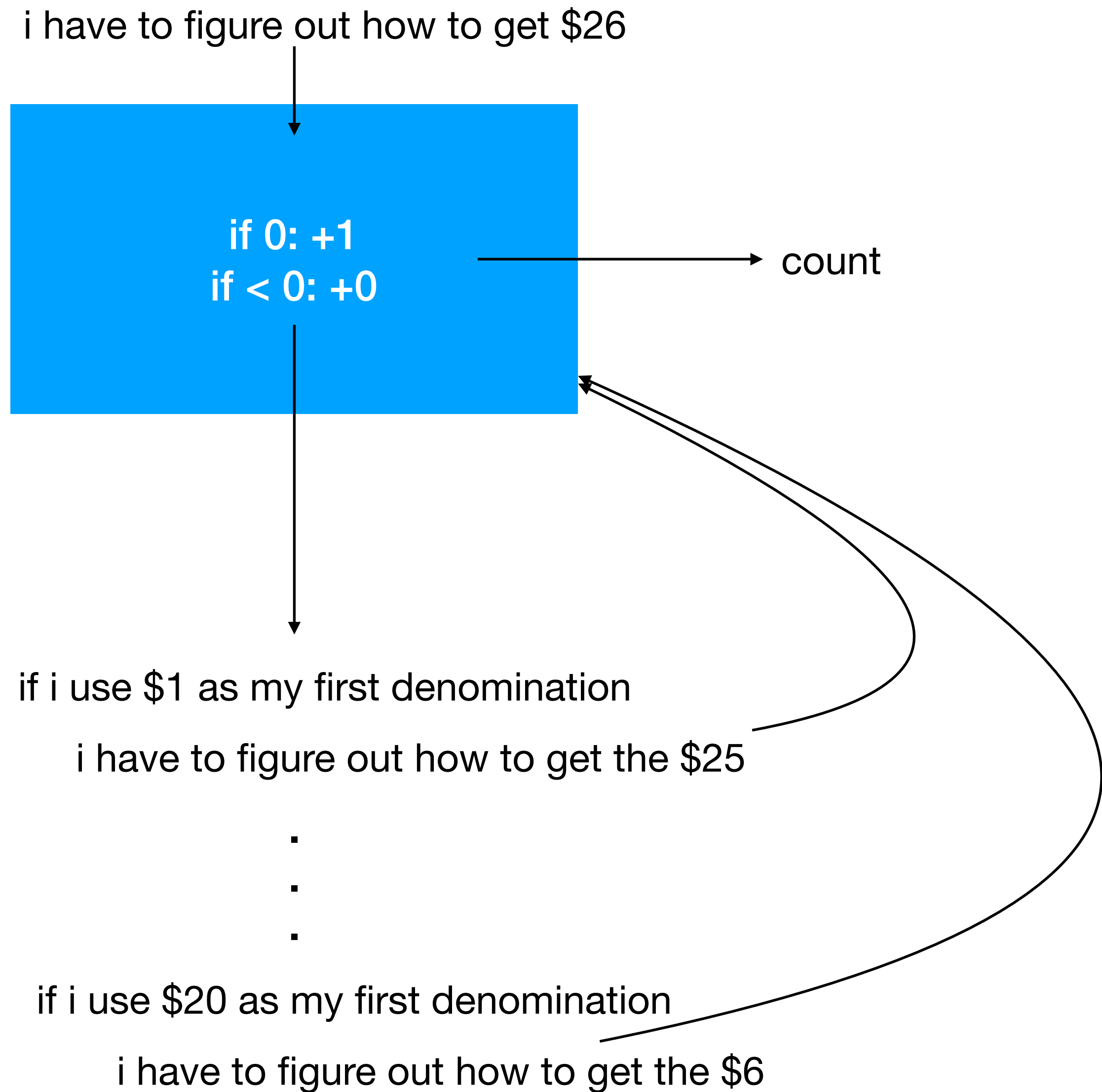


CS61A

recursion

things *defined* by themselves

```
def count_recurse(n):  
    if n < 0:  
        return 0  
    elif n == 0:  
        return 1  
    else:  
        return count_recurse(n - 1)  
            + count_recurse(n - 5)  
            + count_recurse(n - 10)  
            + count_recurse(n - 20)
```



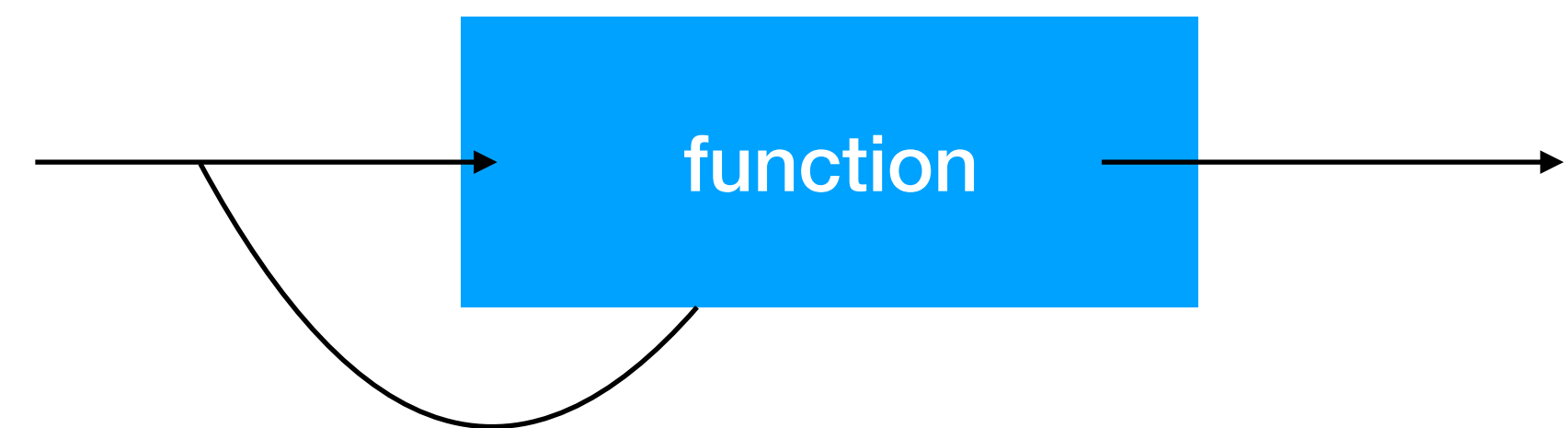
```
def count(n):
    total = 0
    options = [n]
    while len(options) > 0:
        curr = options.pop(0)
        for change in [1, 5, 10, 20]:
            val = curr - change
            if val == 0:
                total += 1
            elif val > 0:
                options.append(val)
    return total
```

```
def count_recurse(n):
    if n < 0:
        return 0
    elif n == 0:
        return 1
    else:
        return count_recurse(n - 1)
            + count_recurse(n - 5)
            + count_recurse(n - 10)
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```

```
def count(n):
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        curr = options.pop(0)
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            val = curr - change
            if val == 0:
                total += 1
            elif val > 0:
                options.append(val)
    return total
```



```
def count_recurse(n):
    if n < 0:
        return 0
    elif n == 0:
        return 1
    else:
        return count_recurse(n - 1)
        + count_recurse(n - 5)
        + count_recurse(n - 10)
        + count_recurse(n - 20)
```



```
def count_recursion(n):
    to be recursive
    opt
    while n > 0:
        count_recursion(n - 1)
        for coin in [1, 5, 10, 20]:
            if n >= coin:
                change = n - coin
                count_recursion(change)
    return 1
```

```
def count_recurse(n):
    if n < 0:
        return 0
    elif n == 0:
        return 1
    else:
        return count_recurse(n - 1)
            + count_recurse(n - 5)
            + count_recurse(n - 10)
            + count_recurse(n - 20)
```



so what does this mean

we have a strategy on how to create recursive functions

we can see that recursion isn't pointless...

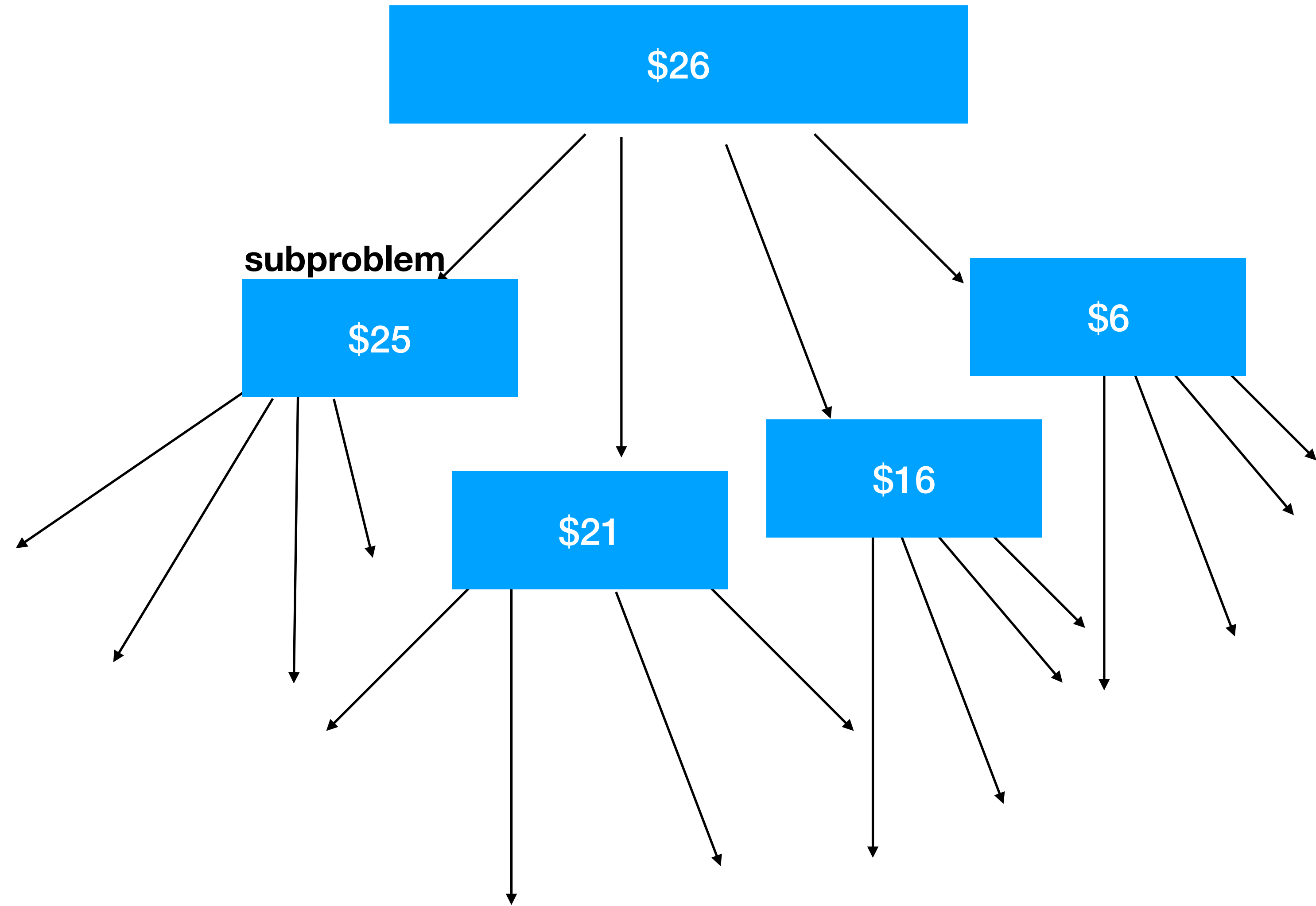
at least for more complex problems

CS61A

recursion

things *defined* by themselves

```
def count_recurse(n):  
    if n < 0:  
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        return 1  
    else:  
        return count_recurse(n - 1)  
            + count_recurse(n - 5)  
            + count_recurse(n - 10)  
            + count_recurse(n - 20)
```



CS61A

recursion

things defined by themselves

1. set up rules (base cases)
2. assume it works

CS61A

recursion



```
>>> def count_partitions(n, m):  
    """Count the ways to partition n using parts up to m."""  
    if n == 0:  
        return 1  
    elif n < 0:  
        return 0  
    elif m == 0:  
        return 0  
    else:  
        return count_partitions(n-m, m) + count_partitions(n, m-1)
```

what does this mean

```
>>> count_partitions(6, 4)  
9  
>>> count_partitions(5, 5)  
7  
>>> count_partitions(10, 10)  
42  
>>> count_partitions(15, 15)  
176  
>>> count_partitions(20, 20)  
627
```